

Elemente	To be implemented within <vehicle> <dashboard> <dashboardLive> <dashboard .../> <dashboardLive> </dashboard> </vehicle>			cond: <=, <=, >=, > with condValue or not (v1.3.0.0)			trailer: Number of chosen trailer or "S" for currently selected vehicle			partition: Number of chosen fillVolume			max: (optional) Upper limit			min: (optional) Lower limit			factor: (optional) Number the dashboard's value will be multiplied with			selection=	selectionGroup=	suggested displayTypes	Description	Version
	valueType=	cmd=	option=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroup=	factor=	selection=	selectionGroup=	factor=	selection=	selectionGroup=					
base	disconnected		all any	12 ... n S							optional	optional	optional											VISIBILITY, EMITTER	Active if nothing is connected to the given joints	1.0.0.0
	connected		all any	12 ... n S							optional	optional	optional											VISIBILITY, EMITTER	Active if something is connected to the given joints	1.0.0.0
	lifted		all any	12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if given joint is lifted	1.0.0.0
	lifting		all any	12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if given joint is lifting	1.0.0.0
	lowering		all any	12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if given joint is lowering	1.0.0.0
	lowered		all any	12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if given joint is lowered	1.0.0.0
	lowerable		all any	12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if given joint is lowerable	1.0.0.0
	pto		all any	0 12 ... n S			optional				optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if PTO/hydraulics corresponding to given joint is/are active	1.0.0.0
	ptoRpm		all any	0 12 ... n S			optional	optional			optional	optional	optional											NUMBER, TEXT, ANIMATION, SLIDER	Value of PTO's turn rate in relation to the vehicles RPM. Set min, max and factor for fine tuning	1.0.0.0
	foldable		all any	0 12 ... n S			optional		1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is foldable	1.0.0.0
	folded		all any	0 12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is folded	1.0.0.0
	unfolded		all any	0 12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is unfolded	1.0.0.0
	folding		all any	0 12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is folding	1.0.0.0
	unfolding		all any	0 12 ... n S					1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is unfolding	1.0.0.0
	foldingState		all any	0 12 ... n S			optional	optional	1..n		optional	optional	optional											NUMBER, TEXT, ANIMATION, SLIDER	Value of current folding process (0..1). Use factor for scaling.	1.0.0.0
	unfoldingState		all any	0 12 ... n S			optional	optional	1..n		optional	optional	optional											NUMBER, TEXT, ANIMATION, SLIDER	Value of current unfolding process (0..1). Use factor for scaling.	1.0.0.0
	tilting		all any	0 12 ... n S			optional		1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if implement at given joint is tilting to the ground/trigger	1.0.0.0
	swath		all any	0 12 ... n S	1 2 3 ...		optional		1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if given swath state is active	1.0.0.0
	mpConditioner		all any	0 12 ... n S			optional		1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if Conditioner is on (requires Maize+)	1.0.0.0
	seedType		all any	0 12 ... n S							optional	optional	optional											TEXT	Returns the current set seed type	1.0.0.0
	cultivator	deepmode normalmode																						VISIBILITY, EMITTER	Is active if cultivator uses given mode	1.0.0.0
	fillLevel	abs percent max abskg percentkg maxkg		12 ... n S			optional	optional	1..n	1..n	optional	optional	optional											NUMBER, TEXT, ANIMATION, SLIDER	Value of current fillLevel of chosen trailer and partition at given joint. abs: absolute value, percent: fillLevel in percent, max: capacity absKg: absolute fill weight, percentkg: percent from max weight, maxkg: maximum weight	1.0.0.0
	fillType	name							1..n	1..n														TEXT	Name of loaded fillType	1.4.0.0
	fillType	icon							1..n	1..n														VISIBILITY	Icon of loaded fillType: Node has to be a plane!	1.4.0.0
	coveropen		all any	12 ... n S			optional		1..n	1..n														VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if cover is opened	1.4.0.0
	hasSpec		all any	<specName>	0 12 ... n S		optional		1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if implement at given joint has the given specialization	1.0.0.0
	hasTypeDesc		all any	<typeDescName>	0 12 ... n S		optional		1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if implement at given joint has the given type description	1.0.0.0
	tiltingState		all any	0 12 ... n S			optional	optional	1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current tilting process (0..1). User factor for scaling.	1.0.0.0
	ridgeMarker		all any	0 12 ... n S	1 2 3 ...						optional	optional	optional											VISIBILITY, EMITTER	Active if ridgeMarker has given state	1.0.0.0
	liftState		all any	12 ... n S			optional	optional			optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current lifting state (0..1). This only makes sense with 3P-Attachments. Use factor for scaling.	1.0.0.0
	tipSide		all any	0 12 ... n S	Front Back Left Right BackGrainDoor				1..n		optional	optional	optional											VISIBILITY, EMITTER	Active if set tipSide equals given tipSide.	1.0.0.0
	tipSideText		all any	0 12 ... n S					1..n		optional	optional	optional											TEXT	Returns current set tipSide as plain text.	1.0.0.0
	playerName																							TEXT	Returns the players name in game	1.4.0.0
	workWidth	left right					optional	optional	1..n		optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Returns work width in percent	1.4.0.0
	motorFan		all any				optional																	VISIBILITY, EMITTER	Active if motor fan is active#	1.3.0.0
	realClock		all any																					TEXT	Returns real world clock time as plain text.	1.0.0.0
	heading		all any																					NUMBER, TEXT	Returns current heading in degree	1.0.0.0
	headingText1		all any																					TEXT	Returns current heading as N, E, S, W.	1.0.0.0
	headingText2		all any																					TEXT	Returns current heading as N, NE, E, SE, S, SW, W, NW.	1.0.0.0
	fieldNumber		all any																					NUMBER, TEXT	Returns current field number	1.0.0.0
combine	chopper					enabled active					optional	optional	optional											VISIBILITY, EMITTER	Active if chopper of combine is active (no swath): enabled: chopper is activated, active: chopper is currently working	1.1.0.0
	swath					enabled active					optional	optional	optional											VISIBILITY, EMITTER	Active if combine is producing straw swathes: enabled: swath is activated, active: swath is currently being produced	1.1.0.0
	filling										optional	optional	optional											VISIBILITY, EMITTER	Active if combine's tank is currently filling	1.1.0.0
	hectars										optional	optional	optional											NUMBER, TEXT	Value of worked area	1.1.0.0
	cutHeight										optional	optional	optional											NUMBER, TEXT	Value of set cutting height	1.1.0.0
	pipeState				1 2 3 ...						optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if current pipe state equals given state	1.1.0.0
	pipeFolding										optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Active if pipe is currently folding or unfolding	1.1.0.0
	pipeFoldingState										optional	optional	optional											VISIBILITY, EMITTER, ANIMATION, SLIDER	Value of current folding state (0..1). Use factor for scaling.	1.1.0.0
	overloading			1 2 3 ...							optional	optional	optional											VISIBILITY, EMITTER	Active if pipe is currently overloading	1.1.0.0
	park						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if park break is set	1.1.0.0
	diff_front						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if front differential is activated	1.0.0.0
	diff_back						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if back differential is activated	1.0.0.0
	diff						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if front or back differential is activated	1.0.0.0
	diff_awd						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if all-wheel-drive is activated	1.0.0.0
vca	diff_awdF						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if advance speed of front axle is activated	1.0.0.0
	ks						optional				optional	optional	optional											VISIBILITY, EMITTER	Active if "Keep Speed" is activated	1.0.0.0
	ksvalue						optional	optional			optional	optional	optional											NUMBER, TEXT	Value of target speed for "Keep Speed"	1.4.0.0
	slip						optional	optional			optional	optional	optional											NUMBER, TEXT	Value of current slip (requires VCA or REA GUI)	1.0.0.0
	speed2										optional	optional	optional											NUMBER, TEXT	Value of second speed control	1.0.0.0
	speed3										optional	optional	optional											NUMBER, TEXT	Value of third speed control	1.0.0.0
											optional	optional	optional											VISIBILITY, EMITTER	Active if Headland Management is turned on	1.0.0.0
	field										optional	optional	optional											VISIBILITY, EMITTER	Active if Headland Management is currently in field mode	1.0.0.0
	headland										optional	optional	optional											VISIBILITY, EMITTER	Active if Headland Management is currently in headland mode	1.0.0.0
	contour										optional	optional	optional											VISIBILITY, EMITTER	Active if Headland Management is currently in field mode and contour guidance is activated	1.1.0.0

valueType=	cmd=	option=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroup=	suggested displayTypes	Description	Version
gps	on									optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if GPS is turned on (Guidance Steering/GS or VCA)	1.0.0.0
	active									optional	optional	optional			VISIBILITY, EMITTER	Active if GPS is currently active (GS or VCA)	1.0.0.0
	lane+									optional	optional	optional			VISIBILITY, EMITTER	Active if current GPS-Lane is bigger than 0 (GS only)	1.0.0.0
	lane-									optional	optional	optional			VISIBILITY, EMITTER	Active if current GPS-Lane is smaller than 0 (GS only)	1.0.0.0
gpsLane										optional	optional	optional			NUMBER, TEXT	Value of current GPS-Lane (GS only)	1.0.0.0
	delta									optional	optional	optional			ALL	Value of necessary course correction (-0.5..+0.5, GS only). Use factor for scaling.	1.1.0.0
	dir									optional	optional	optional			ANIMATION	Direction of course correction (-1: left, +1: right, GS only)	1.1.0.0
	dirLeft									optional	optional	optional			ALL	Active if direction of necessary course correction is left	1.1.0.0
	dirRight									optional	optional	optional			ALL	Active if direction of necessary course correction is right	1.1.0.0
	headingDelta									optional	optional	optional			ALL	Value of heading delta to gps course (GS or VCA)	1.1.0.0
										optional	optional	optional			NUMBER, TEXT	Value of currently set gps width	1.0.0.0
gpsWidth										optional	optional	optional			TEXT	Value of ProSeed's mode in plain text	1.0.0.0
proSeed	mode									optional	optional	optional			VISIBILITY, EMITTER	Active if proSeed's mode equals given state	1.0.0.0
	distance									optional	optional	optional			NUMBER, TEXT	Value of tramLine distance	1.0.0.0
	laneDrive									optional	optional	optional			NUMBER, TEXT	Value of currently set lane	1.0.0.0
	laneFull									optional	optional	optional			NUMBER, TEXT	Number of lanes set	1.0.0.0
	tram									optional	optional	optional			VISIBILITY, EMITTER	Active if tramLines are created	1.0.0.0
	fert									optional	optional	optional			VISIBILITY, EMITTER	Active if fertilizer is enabled	1.0.0.0
	areaWork									optional	optional	optional			NUMBER, TEXT	Value of worked area	1.0.0.0
	areaField									optional	optional	optional			NUMBER, TEXT	Value of field size	1.0.0.0
	timeUse									optional	optional	optional			NUMBER, TEXT	Value of hectares per hour	1.0.0.0
	seedUse									optional	optional	optional			NUMBER, TEXT	Value of seed use	1.0.0.0
	segment				1 2 3 ...					optional	optional	optional			VISIBILITY, EMITTER	Active if segment choosen in state is enabled	1.0.0.0
	tramType									optional	optional	optional			VISIBILITY, EMITTER	Active if premarked tramlines are created	1.0.0.0
	audio									optional	optional	optional			VISIBILITY, EMITTER	Active if proSeed's audio signals are enabled	1.0.0.0
selection										optional	optional	optional	...-12 -10 12 ...		VISIBILITY, EMITTER	Active if currently selected vehicle/implement equals given selection	1.0.0.0
										optional	optional	optional	...-12 -10 12 ...		VISIBILITY, EMITTER	Active if currently selected group equals given selectionGroup	1.0.0.0
baler	isRoundBale	all any selected current	0 1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER	Active if bale is a round bale selected: baler setting, current: current bale	1.1.0.0
	baleSize	all any selected current	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of current bale size selected: baler setting, current: current bale	1.1.0.0
	baleCountAnz	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Current value of processed bales (requires Ifko's baleCounter Mod or Göweil DLC or Vermeer DLC)	1.1.0.0
	baleCountTotal	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Total value of processed bales (requires Ifko's baleCounter Mod or Göweil DLC or Vermeer DLC)	1.1.0.0
	wrappedBaleCountAnz	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Current value of wrapped bales (requires Ifko's baleCounter Mod)	1.1.0.0
	wrappedBaleCountTotal	all any	0 1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Total value of wrapped bales (requires Ifko's baleCounter Mod)	1.1.0.0
lockSteeringAxle	found		0 1 2 ... n S					1..n							VISIBILITY, EMITTER, ANIMATION, SLID	Active if steering axle lock is activated (requires Ifko's lockSteeringAxle mod)	1.0.0.0
	locked		0 1 2 ... n S					1..n							VISIBILITY, EMITTER, ANIMATION, SLID	Active if steering axle lock is activated (requires Ifko's lockSteeringAxle mod)	1.0.0.0
combineXP	tonPerHour														NUMBER, TEXT	Value of currently processed tons per hour	1.1.0.0
	engineLoad														NUMBER, TEXT	Value of engine load	1.1.0.0
	yield														NUMBER, TEXT	Value of current yield	1.1.0.0
	highMoisture														VISIBILITY, EMITTER, ANIMATION, SLID	Active if high crop moisture is detected	1.1.0.0
frontLoader	toolRotation	all any	1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of tool's rotation	1.1.0.0
	toolRotation	all any	1 2 ... n S		origin					optional	optional	optional			NUMBER, TEXT	Value of tool's rotation normalized	1.1.0.0
	isToolRotation	all any	1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's rotation is between min and max	1.1.0.0
	isToolRotation	all any	1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's normalized rotation is between min and max	1.1.0.0
	toolTranslation	all any	1 2 ... n S		origin					optional	optional	optional			NUMBER, TEXT	Value of tool's rotation	1.3.0.0
	toolTranslation	all any	1 2 ... n S							optional	optional	optional			NUMBER, TEXT	Value of tool's rotation normalized	1.3.0.0
	isToolTranslation	all any	1 2 ... n S							optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's rotation is between min and max	1.3.0.0
	isToolTranslation	all any	1 2 ... n S		origin					optional	optional	optional			VISIBILITY, EMITTER, ANIMATION, SLID	Active if tool's normalized rotation is between min and max	1.3.0.0
print		<text>													TEXT	Prints value of <cmd>	1.0.0.0
miniMap	map														VISIBILITY	Displays miniMap on plane at node	1.2.0.0
	posMarker														VISIBILITY	Displays position marker on miniMap	1.2.0.0
cvt	drivingLevel				1 2 3 ...										ALL	CVT drive level	1.3.0.0
	accramp				1 2 3 ...										ALL	CVT acceleration ramp	1.3.0.0
	brakeramp				1 2 3 ...										ALL	CVT brake ramp	1.3.0.0
	trns pedal				1 2 3 ...										ALL	CVT trns pedal activated	1.3.0.0
	pedalpercent				1 2 3 ...										ALL	CVT pedal percent	1.3.0.0
	digitalHandgasStep				1 2 3 ...										ALL	CVT handgas step	1.3.0.0
	autodiffs														VISIBILITY, EMITTER		1.3.0.0
	preautodiffs														VISIBILITY, EMITTER		1.3.0.0
	igmractive														VISIBILITY, EMITTER		1.3.0.0
	motorcoldlamp														VISIBILITY, EMITTER		1.3.0.0
	warmheat														VISIBILITY, EMITTER		1.3.0.0
	warmdamage														VISIBILITY, EMITTER		1.3.0.0
	critheat														VISIBILITY, EMITTER		1.3.0.0
	critdamage														VISIBILITY, EMITTER		1.3.0.0
	cvtwear														VISIBILITY, EMITTER		1.3.0.0
	rpmrange														ALL	CVT rpm range	1.3.0.0
preclarming	rpmDmin														ALL	CVT rpm min	1.3.0.0
	rpmDmax														ALL	CVT rpm max	1.3.0.0
	phActual														NUMBER, TEXT	actual PH value	1.3.0.0
	phTarget														NUMBER, TEXT	target PH value	1.3.0.0
	phChanged														NUMBER, TEXT	PH value changed by	1.3.0.0
	nActual														NUMBER, TEXT	actual nitrogen level	1.3.0.0
	nTarget														NUMBER, TEXT	target nitrogen level	1.3.0.0
	nChanged														NUMBER, TEXT	nitrogen level changed by	1.3.0.0
	sprayAmountAutoMode														VISIBILITY, EMITTER, ANIMATION, SLID	spray amount automode	1.3.0.0
	applicationRate														NUMBER, TEXT	application rate	1.3.0.0
	soilType														NUMBER, TEXT	soil type	1.3.0.0
	cropSensor							optional							VISIBILITY, EMITTER	crop sensor active	1.3.0.0
rda	inflating														NUMBER, TEXT	Inflating / deflating is active	1.3.0.0
	pressure											optional			NUMBER, TEXT	actual pressure	1.3.0.0
	pressure	target										optional			NUMBER, TEXT	set pressure (target value)	1.3.0.0
	pressure	max										optional			NUMBER, TEXT	max pressure	1.3.0.0
	maxSpeed	min										optional			NUMBER, TEXT	min pressure	1.3.0.0
active					optional: 1 2 3										ALL	max speed allowed	1.3.0.0
															ALL	active if cruiseControl group is 1, 2 or 3 (state) or returns number	1.4.0.0

valueType=	cmd=	option=	joints=	state=	stateText=	cond=	condValue=	trailer=	partition=	max=	min=	factor=	selection=	selectionGroup=	suggested displayTypes	Description	Version
rds	speed			1/2/3											NUMBER, TEXT, ANIMATION, SLIDER		14.0.0
	TotalNumberOfDamagesPlayerKnows														NUMBER, TEXT		14.0.0
	NextInspectionMonths														NUMBER, TEXT		14.0.0
	EngineLight														VISIBILITY, EMITTER		14.0.0